

INDEX

15

Celestino Soddu and Enrica Colabella

OPENING

16

Greetings from Bevilacqua La Masa Foundation

Stefano Coletto



papers:

18

Celestino Soddu

Generative Design: Futuring Past

Politecnico di Milano

Italy

32

Jonatas Manzolli

Multimodal generative installations and the creation of new Art form based on interactivity narratives

Music Department, Interdisciplinary Nucleus for Sound Studies (NICS), University of Campinas

Brazil

46

Ben Baruch Blich

The logic of curatorship: Between displaying and representing as a matter of selection

Bezalel Academy of Arts and Design, Jerusalem

Israel

47

Jean Paul Courchia, Sarah Guigui, Benjamin Courchia

Johannes Vermeer : A generative artist ? So What ?

Saint Joseph's Hospital, Dpt of Ophthalmology. Marseille

France

51

Daniel Bisig, Philippe Kocher

DRIFT – Virtual Sand in augmented Space

Zurich University of the Arts, Institute for Computer Music and Sound Technology

Switzerland

65

Enrica Colabella

Poetic Logic

Politecnico di Milano

Italy

81

Philip Galanter

Complexism and Generative Network Theory in the Arts and Humanities

Texas A&M University, Department of Visualization

USA

91

Fiammetta Terlizzi

The Golden Library; a not linear system from past to future

Director of Angelica Library, Rome

Italy

99

Yasusi Kanada

Designing 3D-Printable Generative Art by 3D Turtle Graphics and Assembly-and-Deformation

Dasyn.com, Tokyo,

Japan

116

Francesca Franco

Exploring Processes and New Constructs in Art: the missing link in the history of Generative Art

Institute of Creative Technologies, De Montfort University

UK

127

Anthony Viscardi

The architecture of PLAY and the play of ARCHITECTURE

Lehigh University, Department of Art Architecture and Design

USA

135

Bashar Swaid

Multifractal Geometry Role's in Historic Urban Morphogenesis

Universita' della Calabria

Italy

148

Andrea Wollensak, Judith Goldman, Bridget Baird

Ice Core Modulations: Performative Digital Poetics

Connecticut College, New London; University of Buffalo, NY

USA

158

Anna and Michael Chupa

Juxtaposes: Visual Granular Synthesis, Vernacular Architecture, and Girih Tilings

Dept. of Art, Architecture, and Design, Lehigh University

USA

164

Cui Jia, Ming Xi Tang, Wang Ji Hua

Design Transformations Represented by Shape Grammars for Conceptual Generative Design
Shandong Normal Univeristy, HongKong PolyU
China

176

Pelin Öztürk Göçmen, Oğul Göçmen

Recall The Past: An Interactive Visual Story Telling Simulation Of Deterioration Of Semantic Memory In Alzheimer Disease
Gazi University, Başkent University
Turkey

183

Quelic Berga Carreras, Juliá Minguillón

An online short-film editing machine with a fixed structure and pseudo-infinite combinations.
Universitat Oberta de Catalunya
Spain

194

Ferhan Kiziltepe

A Brief Essay Onto Zaha Hadid's Architecture From A Different PerspectiveE
Anadolu University
Turkey

200

Dejan Grba

Get Lucky: Cognitive Aspects of Generative Art
University of the Arts, Faculty of Fine Arts, New Media Department. Belgrade
Serbia

214

Erhan Karakoç

Performative Architecture with an Adaptive Building Facade
Istanbul Bilgi University, Istanbul Kültür University
Turkey

235

Valery Tsourikov

Creative Principles for Strong Emotional Impact Chief A.I. Architect
Predizo LLC, Minsk
Belarus

240

Orkan Zeynel Guzelci, Handan Guzelci

An Experimental Study On Creating Process Of Geometric Patterns
Istanbul Kultur University, Interior Architecture and Environmental Design, Istanbul
Turkey

255

Ryszard W. Kluszczynski

Two generative tendencies in the Polish 20th century avant-garde
University of Lodz,
Poland

256

Paul G. Mezey

Topological Beauty and Molecular Shape

*Canada Research Chair in Scientific Modeling and Simulation , Department of Chemistry, and Department of Physics and Physical Oceanography, Memorial University of Newfoundland
Canada*

260

Rodrigo Setti

Generative Dreams from Deep Belief Networks

Sr. Software Engineer

USA

274

Ernest Edmonds

From Interaction To Influence: Generating Form And Space

University of Technology, Sydney Creativity and Cognition Studios

Australia

283

Mohamed Zaghloul

Machine-Learning aided architectural design. Self-Organizing map generate in between design alternatives

ETH Zurich, Chair of CAAD

Switzerland

294

Hülya Oral, Erhan Karakoç

Interactive Structures In Nature Inspired Design

Istanbul Bilgi University, Istanbul Kültür University

Turkey

308

A.Eigenfeldt, J.Bizzocchi, M.Thorogood

Generating Affect: Applying Valence and Arousal values to a unified video, music, and sound generation system

School of Interactive Art and Technology, Simon Fraser University, Surrey,

School for the Contemporary Arts, Simon Fraser University, Vancouver

Canada

319

James Basson, Fred Eichelbrenner

Generative solution to planting design

Scape Design, University of Paris 6

Monaco

331

Tripti Singh

Digital Art Fabric Prints: Procedure, Process and Progress

Faculty, SHSS, Indian Institute Technology Mandi, Himachal Pradesh

India

349

Silvija Ozola

Transformation Of Traditional Wooden Log Houses In Modern Latvia

Riga Technical University

Latvia

363

Alcínia Zita Sampaio

Building Information Modelling (BIM) taught in Architecture

Depto. Engenharia Civil, Arquitectura e Georrecursos, Instituto Superior Técnico, Universidade

Lisboa

Portugal

373

Pinar Calisir

Natural Periodic Forces and Form Finding Studies: the Sound Motion Streaks Project

Istanbul Technical University

Turkey

386

Peter Beyls

Towards Emergent Gestural Interaction

Universidade Católica Portuguesa

Portugal

393

Gulen Cagdas, Pinar Calisir

A Computational Model for Urban Design: an Amasya case

Istanbul Technical University

Turke



Artworks, Installations and Posters:

408

Yoshiyuki Abe

rings

artist

Japan

409

Zoya Shokoohi

Art generation to creation of public sentience of spread the knowledge boundaries

Academia of Fine Arts, Florence

Italy

414

Angela Ferraiolo

Three Hollywood Grammars: Chase, Shootout, & The Conversation

Sarah Lawrence College, Bronxville, New York

USA

415

Daniela Sirbu

A-Biopoiesis

University of Lethbridge, Faculty of Fine Arts, Department of New Media

Canada

416

Arne Eigenfeldt, Oliver Bown

Musebots Chill-out Session: A Continuously Running Generative Music Installation

Simon Fraser University, Vancouver, Canada

University of New South Wales, Sydney, Australia

418

**J.Bizzocchi¹, A.Eigenfeldt², M.Thorogood¹, P.Pasquier¹, M.Horrigan², J.Fan¹, L.Fang¹,
J.Bizzocchi¹**

Seasons

1 School of Interactive Art and Technology, Simon Fraser University, Surrey, Canada

2 School for the Contemporary Arts, Simon Fraser University, Vancouver, Canada

3 Faculty of Creative and Critical Studies, University of British Columbia, Kelowna, Canada

422

DamlaSoyer

Synth Fashion: Generative design experiments for creating digital fashion products

Hongik University

Korea

423

Françoise Chambefort

Village Doc

University of Franche-Comté, UFR STGI, Master Produits et Services Multimédia

France

428

Ernest Edmonds

From Interaction to Influence: generating form and space

University of Technology, Sydney Creativity and Cognition Studios

Australia

432

Celestino Soddu

Sardinia Stone Age Futuring Past

Politecnico di Milano

Italy

433

Enrica Colabella, Celestino Soddu

Generative Design Teaching

Politecnico di Milano

Italy

434

Fabio Morreale

Generative Everything 2083

University of Trento

Italy

435

Karim Magdi

Classification of Arabic music genres

Nile University, Giza

Egypt

436

Zinka Bejtic

Displacement – Architectural Authenticity of Urban Space

American University of Sharjah, College of Architecture Art and Design

United Arab Emirates

437

Philip Galanter

Animated Line Drawings

Texas A&M University, Department of Visualization

US

438

Anthony Viscardi

Tracing Time to Measure Space: New Drawings and Constructions

Lehigh University, Department of Art Architecture and Design

USA

439

Quelic Berga Carreras

Babel Quàntic

Universitat Oberta de Catalunya

Spain

444

Quelic Berga Carreras

An online short-film editing machine with a fixed structure and pseudo-infinite combinations.

Universitat Oberta de Catalunya

Spain

445

kEiTH Soo

Renderring

Faculty of Computing and Mathematical Science, University of Waikato

New Zeland

446

Slawomir Wojtkiewicz

Illusion of perception

Technical University of Bialystok

Poland

447

Jay Hardesty

A music ecosystem based on algorithmic analysis and hybridation of existing music

Zurich

Switzerland



Live Performances:

(v artwork)

Slawomir Wojtkiewicz

Illusion of perception

Technical University of Bialystok

Poland

(v. artwork)

Yoshiyuki Abe

rings

artist

Japan

448

Krzysztof Pawlik, Malgorzata Dancewicz

Le corps sans qualités

INIRE

Poland

450

Lance Putnam

Adrift

Aalborg University

Denmark

451

Steffan Ianigro

Plecto – A performance using audio created by evolved Continuous Time Recurrent Neural Networks

University of Sydney, Architecture, Design and Planning

Australia

452

Yuanyuan (Kay) HE

On the Fringe of Whale's Tail

University of Texas at Austin, Butler School of Music

USA

453

Gregoire Davy, Chung Yun

Xizhi "where the tide stops"

musicians

France, Taiwan

(v.paper)

Jonatas Manzolli

impro(VISA)ação

*Music Department, Interdisciplinary Nucleus for Sound Studies (NICS), University of Campinas
Brazil*

454

Jay Hardesty

A music ecosystem based on algorithmic analysis and hybridization of existing music

Zurich

Switzerland

(v. artwork)

Daniela Sirbu

A-Biopoiesis

University of Lethbridge, Faculty of Fine Arts, Department of New Media

Canada

455

Enrica Colabella, Celestino Soddu

and the SOS Emigrantes Sardinia Tenores

Voiced Syllables for the Wind Sound

Politecnico di Milano

Italy

456

*Abacus of the 56 unique anamorphic representations of generated 3D models "Futuring Past" from
Nuraghes, an interpretation of stone age architectures in Sardinia by Celestino Soddu..*

An unique gift for each GA participant.